

AndyTicket

"Ticket To Ride" Board Game

TRAIN-CARS KEEPER

Transfer colored Train-Cars into separate cups/glasses and distribute to Players.

TRAIN-CARDS KEEPER

Separate Wild-Cards and hand those to Wild-Cards Keeper.

Shuffle and deal five face-down Train-Cards to each Player.

Face-up five aligned Train-Cards and place remaining deck face-down alongside.

Since the board is large, Keeper fields requests for cards.

Collect and remove used Train-Cards during play.

WILD-CARDS KEEPER

Collect Wild-Cards and add Score-Card and Bonus-Card (Score and Bonus still apply).

Two extra Wild-Cards are to facilitate the max distribution (remove uneven extras).

Deal Wild-Cards face-up equitably to each Player (each Player stacks these nearby).

Collect used Wild-Card during play (only one Wild-Card allowed per play).

DESTINATION-CARDS KEEPER

Deal five Destination-Cards to each.

Collect two discards from each.

No negative scoring: say did not achieve Destination, score deducted is zero.

Each Player holds three Destination-Cards through game (draw one, discard one).

Reshuffle and face-up one card and place remaining deck face-down alongside.

As Players draw one and then discard, Keeper places discard face-up, side-by-side.

Since the board is large, Keeper fields requests for card.

PLAY OPTIONS

Draw Two Cards

Draw two Train-Cards, face-up and/or face-down.

Draw one Destination-Card (up or down), discard, draw one Train-Card (any order).

Buy A Line

May use one Wild-Card per play. Discard all used cards to appropriate Keeper.

END GAME

The same as published (again, no negative score for Destination-Cards)